

INTEGRATED TECHNICAL EDUCATION CLUSTER AT ALAMEERIA

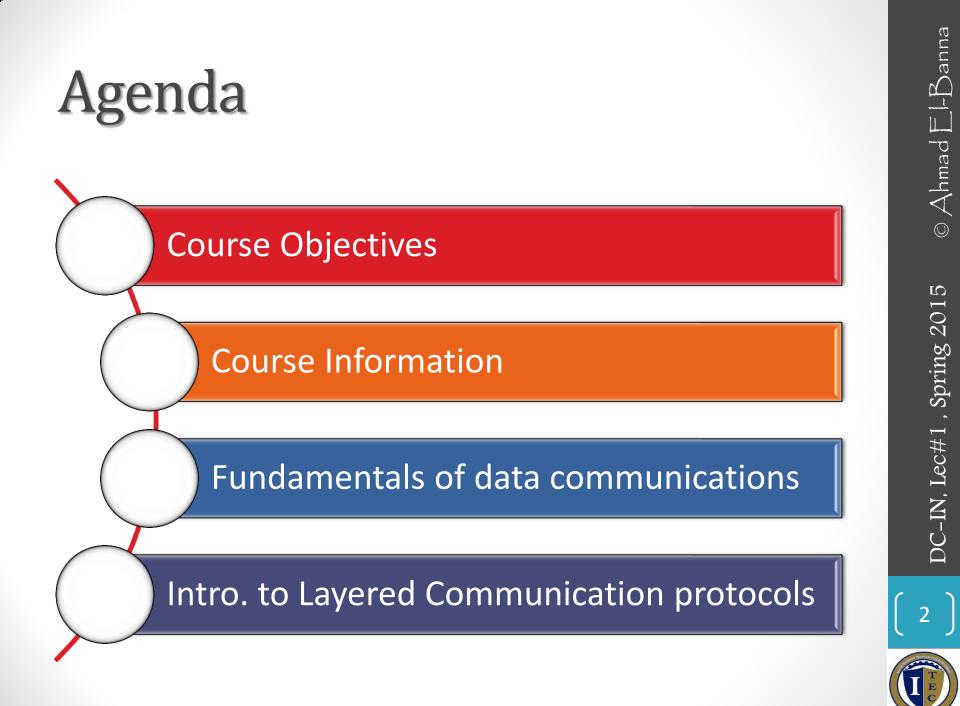
E-626-A Data Communication and Industrial Networks (DC-IN) Lecture #1

Lecture #1 Fundamentals of Data Communications

Instructor: Dr. Ahmad El-Banna)anna

Ahmad





LO. Spring 201 , Lec#1



Course Aim:

Give the learners the knowledge and skills needed to install, test and configure data communication networks used in industrial networks for instrumentation and control.

Course Outcomes:

- Determine and analyze the fundamentals of communications.
- Determine and analyze the principles of selecting and installing telecommunications systems.
- Make "best practice" decisions on the best and most cost effective access options for an industrial network.
- Identify, prevent and troubleshoot industrial communications problems.
- Install and configure a simple Ethernet network.

Course Information

Instructor:	Dr. Ahmad El-Banna <u>http://bu.edu.eg/staff/ahmad.elbanna</u> Office: Room #305 Email: <u>ahmad.elbanna@feng.bu.edu.eg</u> <u>ahmad.elbanna@ejust.edu.eg</u>				
Lectures:	Sunday, 12:30 -14:15 Lecture notes are found at: <u>http://bu.edu.eg/staff/ahmad.elbanna-courses/12133</u>				
Office Hours:	Sunday (14:15~15:30)				
T.A. :	Eng.				
Texts/Notes:	 W. Stallings, Data and Computer Communications, 8th edition, 2007. 				
Assignments	 Assignment #1 (P1:P4), 7th week. Assignment #2 (P5:P10), 14th week. 				



• Weeks 1:3

Lectures List

• Determine and analyze the fundamentals of communications.

• <u>Weeks 4:6</u>

- Determine and analyze the principles of selecting and installing telecommunications systems.
- <u>Weeks 7:9</u>
 - Make "best practice" decisions on the best and most cost effective access options for an industrial network.

Weeks 10:11

• Identify, prevent and troubleshoot industrial communications problems.

Weeks 12:14

• Install and configure a simple Ethernet network.

• <u>Week 15</u>

Course close and feedback



FUNDAMENTALS OF DATA COMMUNICATIONS



)anna

LO

, Spring 201

JC-IN, Lec#1

Data & Communication meanings

- Data, refers to a collection of numbers, characters and is a relative term.
- Data is collected and analyzed to create information suitable for making decisions.
- Communication is the activity of exchanging information and meaning across space and time using various technical or natural means, whichever is available or preferred.
- Communication requires a sender, a message, a medium and a recipient.
- Although the receiver does not have to be present or aware of the sender's intent to communicate at the time of communication.
- Thus, communication can occur across vast distances in time and space.



Data Communication Trends

Three different forces have driven the architecture and evolution of data communications and networking facilities:

- Traffic growth,
- Development of new Services,
- Advances in technology.

Speed (kbps)	9.6	14.4	28	64	144	384	2000	
Transaction processing	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Messaging/text apps	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Voice	$\left(\right)$	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Location services	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Still image transfers		\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Internet/VPN access			\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Database access			\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Enhanced Web surfing			\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Low-quality video			\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Hifi audio		\bullet	\bigcirc	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Large file transfer		\bullet	\bullet	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Moderate video		\bullet	\bullet	\bigcirc	\bigcirc	\bigcirc	\bigcirc	
Interactive entertainment		\bullet	\bullet	\bullet	\bigcirc	\bigcirc	\bigcirc	
High-quality video	\bullet					\bigcirc	\bigcirc	
	Perform	ance:			-			
VPN: virtual private network	Poor		O Adequate		Good			

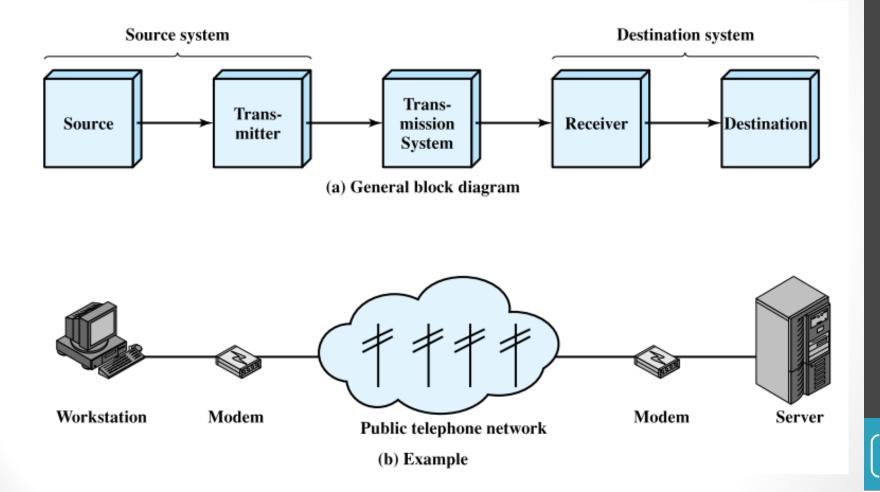
Services versus Throughput Rates

Suna(



8

A Communications Model



9

• **Source:** This device generates the data to be transmitted; examples

• **Transmitter:** transforms and encodes the information in such a way as to produce electro magnetic signals that can be transmitted across some sort of transmission system.

Key Elements of the Communications

are telephones and personal computers.

model

- Transmission system: This can be a single transmission line or a complex network connecting source and destination.
- **Receiver:** The receiver accepts the signal from the transmission system and converts it into a form that can be handled by the destination device.
- **Destination:** Takes the incoming data from the receiver.



Communications Tasks

Transmission system utilization	Addressing			
Interfacing	Routing			
Signal generation	Recovery			
Synchronization	Message formatting			
Exchange management	Security			
Error detection and correction	Network management			
Flow control				



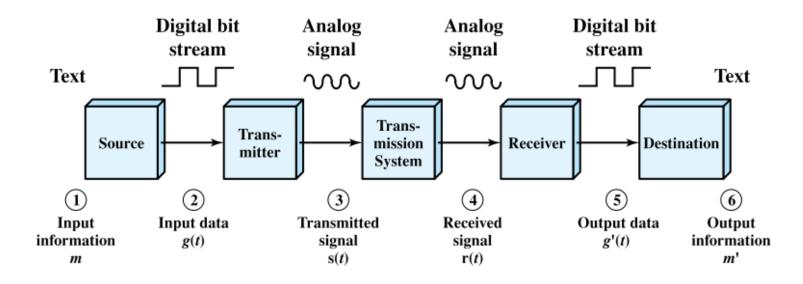
© Ahmad El-Banna

IJ

Spring 201

JC-IN, Lec#1

Simplified Data Communications Model





12

Data Communications Aspects

The Transmission of Information:

- Transmission media: twisted-pair, coaxial cables, fiber optic, wireless,..
- Antennas: dipole, yagi-uda, dish (parabolic), microstrip,..

٠

...

- Communication Techniques:
 - Encoding : source, channel
 - Modulation: Analog, Digital

• ..

- Transmission efficiency:
 - Capacity issue: Multiplexing, compression,...
 - Data rate

• • •

LO

Networks

- LAN Local Area Network
 - single building or cluster of buildings
 - ethernet, token ring, star, wireless
- WAN Wide Area Network
 - city-to-city, country-to-country
 - telephone, ISDN, ATM, etc.
- Wireless Network
 - radio, microwave, satellite

S

Spring 201

JC-IN. Lec#1



LO

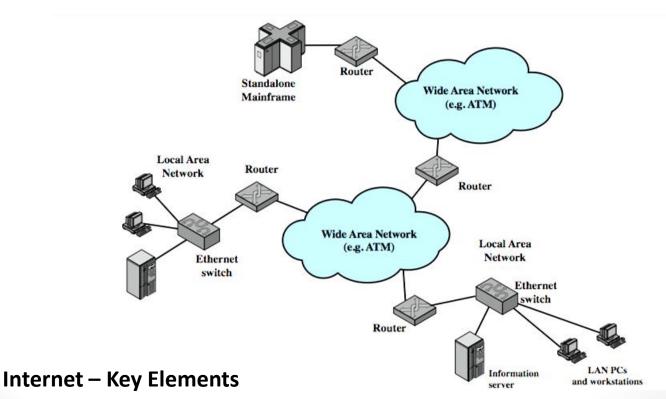
Spring 201

JC-IN, Lec#1

15

Internet

- Internet evolved from ARPANET in 1969 U.S. DoD.
- Developed to solve the dilemma of communicating across arbitrary, multiple, packet-switched network
- TCP/IP provides the foundation



INTRODUCTION TO LAYERED COMMUNICATION PROTOCOLS



)anna

Ahmad

The Need for Protocol Architecture

- A protocol is a set of rules or conventions that allow peer layers to communicate.
- To transfer data several tasks are performed
- 1. The source must activate the communications path or inform network of destination
- The source must make sure that destination is prepared to receive data
- 3. The file transfer application on the source must confirm file management program at destination is prepared to accept and store the file
- A format translation function may need to be performed if the formats on the systems differ

LO.



Protocol Architecture Logic

- Logic is divided into subtask modules
 - Implemented separately
- Modules are arranged in a vertical stack
 - Each layer in the stack performs a subset of functions
 - Rely on next layer for more primitive functions
 - Changes in one layer should not require changes in other layers
- The key features of a protocol are:
 - Syntax format of data blocks
 - Semantics control information for coordination and error handling
 - Timing speed matching and sequencing

anna

LO

, Spring 201

C-IN. Lec#1

A simple Protocol Architecture

- Three agents involved
 - Applications (e.g. email, file transfer)
 - Computers
 - Networks
- Application sends data via module(s) to network to another computer which must get it to the intended application



DC-IN, Lec#1, Spring 2015



- Chapter 1&2, W. Stallings, Data and Computer Communications, 8th edition, 2007.
- The lecture is available online at:
- Lecture notes are found at:
 - http://bu.edu.eg/staff/ahmad.elbanna-courses/12133
- For inquires, send to:
 - <u>ahmad.elbanna@feng.bu.edu.eg</u>

